



CANADIAN FEDERATION of INDEPENDENT SCOUTING



AN INTRODUCTION TO CANADIAN FEDERATION of INDEPENDENT SCOUTING

REGISTERED CANADIAN CHARITY BN #

TABLE of CONTENTS

Page 3	Association Aims
Page 3	History (Independent Scouting) PRC (Police Record Check)
Page 4	Organisation section available ages section manuals quartermaster insurance
Page 5	registration fee wood beads 1 and 2 formation of a group PO&R BP Scout UK uniforms
Page 6	Group Formation new group first step - formation meeting place times - nights sponsor
Page 7	necker flashes registration fee weekly dues leaders group committee
Page 8	Section Operations Chipmunks Otters Timber Wolves Explorers Sea Farers Air Flyters Sr. Explorers Sr. Sea Farers Sr. Air Flyters
Page 9	Rover Knights Rover Knights Adult Other Training Courses

ASSOCIATION AIMS

The aims of the Association are to develop good citizenship among young people by forming their character through.

Training them in habits of observation, obedience and self reliance

Loyalty and thoughtfulness for others

Teaching them services useful to the public

Skills through handicrafts useful to themselves

Promoting their physical, mental and spiritual development

These aims are achieved through characteristic Traditional Scout training by admittance into a movement that is guided by adult leadership through.

Increasingly self - governing through the successive sections

Increasingly responsibility for self and others

Outdoor setting with opportunities for service to others

Respect for the natural world that we live in

Our Association is guided by the Explorer Scout Law and Promise as conceived by Lord Baden - Powell.

HISTORY and why INDEPENDENT SCOUTING

Our Association was form in 2002 as a result of modernisation changes being made at that time by the mainstream Canadian Scout Association, (Scouts Canada). Also our founding fathers valued the traditional uniform and values expounded in the ten Explorer Scout Laws and decided to perpetuate then by breaking away as a separate Association.

(CFIS Canada) Canadian Federation of Independent Scouting is a registered charity, BN # RT0001 with the Canadian Revenue Agency, and we have no paid staff.

Membership is open to both boys and girls from 4 years old and up.

PRC (Police Record Check)

All leaders and Group Committee members that have any interaction with the youth in any section **MUST** have a PRC done. These can be obtained through your local Police, OPP or RCMP Station.

Some Police agency will do them for free if it's a volunteer organization, some you have to pay a small fee. This cost is NOT covered by the association.

ORGANISATION

We are a democratic movement in which all warranted Leaders have a vote on matters pertaining to the running of the Association at the (AGM) Annual General Meeting which is held on or before the 15th May of the current scouting year. Only Registered leaders can vote, and they only have one vote.

The AGM cover a host of items, including elections, reports, financial reports, insurance coverage, annual registration fees, quartermaster supplies, jamborees, international camps and other association run activities, etc.

Our Association offer's the following sections.

CHIPMUNK SKURRY	4 to 6 year old
OTTER DEN	5 to 7 year old
TIMBER WOLF PACK	8 to 10 years old
EXPLORER TROOP	11 to 14 years old
SEA FARERS	11 to 14 years old
AIR FLYTERS	11 to 14 years old
SR. EXPLORER TROOP	15 to 17 years old
SR. SEA FARERS	15 to 17 years old
SR. AIR FLYTERS	15 to 17 years old
ROVER KNIGHT YOUTH CREW	18 to 25 years old
ROVER KNIGHT ADULT CREW	26 years old plus

The above age are for a typical youth, some youth may enter or stay longer within a section to a maximum of one year either way, except for Otter's entering that section, the earliest age would be 4.5 - 5 years old if their birthday for turning 5 is before December 31 of the year they joined, plus it would still be up to the sections leaders to say "Yay or Nay".

Section Manuals

Each section has it's own manuals that show what is expected of the youth to do to be Invested as well as a number of badges and awards that they can earn.

These manuals are updated every so often with changes and added new badges or awards as they become approved for that section.

Quartermaster

The Quartermaster carries both the Uniforms and Badges and Awards plus other items pertaining to the operation of the Association. These are updated periodically as new items become available, both books are available from the Association's website or from contacting the Quartermaster directly.

Insurance

Our Insurance covers most of the regular scouting activities, but there are exceptions, see below

Some of the "**High - Risk Activates**" that are not covered under our liability insurance;

- | | |
|--|------------------------------|
| i. Parachuting | viii. Bungee Jumping |
| ii. Para-sailing or gliding | ix. Paint Ball |
| iii. Hang Gliding | x. Jet Skiing |
| iv. Hot Air Ballooning | xi. Skiing Downhill / Water |
| v. Utility, Experimental, Home built Aircraft | xii. Mountain / Ice Climbing |
| vi. Motorized Vehicle Races (ATV's) | xiii. Scuba Diving |
| vii. White Water Activities (rafting, canoeing, kayaking, surfing) | |

Contact our Provincial Commissioner for a more complete list of Activities that are not covered under our insurance policy or if there is an extra premium to pay at your own expense

Registration Fee

Groups register with the Association through payment of a single annual membership fee that includes insurance coverage from September of the registered scouting year to August of the following year.

The registration fee consists of two parts, one is the membership fee that is set by the Association, (\$5.00 per person) and the balance is for insurance coverage, that is set by the insurance company. The two are combined as one and that is sent into the Association as a registration fee for that person.

Wood Beads

Canadian Federation of Independent Scouting offers general section leader training in two parts, they are:

Wood Bead 1 - which is an introductory course to your section which touches on the basics of how to run your section.

This course is a residential course of two days and nights over one weekend

Wood Beads 2 - is a more in-depth course of your section that runs over four days and nights done outdoors with one week off in-between the two weekend course

Formation of a Group

Any one or all of the youth sections can be combined to form a Group, and as such a Group can be sponsored by any of the following:

Church's

School's

Business

Institutions

Parents

Policy, Organisation and Rules

The Association's full rules are included in the current publication of the P,O &R

B P Scouts UK

Our programme is based on the B P Scouts UK manuals and badge styles, but have been modified to some degree to fit the Canadian programme, we are affiliated with BP Scouts UK as we still need to acquire some items from them.

Uniforms

We are a fully uniformed organisation and as such all member should be in our official uniform, from head to toe. All uniform items are carried by the Quartermaster. Section items are listed in that section's manual.

Only approved badges or awards are allowed on our uniforms, see manuals.

Youth coming from another association may wear their uniform until they outgrow it, but they must change and or remove the other association emblems, badges can be change to our programme that have been earned.

GROUP FORMATION

There are two ways for a group formation to operate within Canadian Federation of Independent Scouting. One is as a new group and the other is a group coming from another association.

New Group Forming

Usually it starts with a parent or two who what their child enrolled in Traditional Scouting, first off they need to find other youth who maybe interested in joining by:

- Asking around
- Putting out a flier
- Having an open meeting
- Putting up notices

Once there is enough interest in the formation of a group with at least one section then a meeting is held by the parents to discuss the next step, the actual formation and registration of the group.

First step, Formation of the new Group

Notify Canadian Federation of Independent Scouting's Commissioner that you intend to form a new group, once that is done then you can proceed with the formation of the group by.

1. finding a meeting location for the section or sections you intend to run
2. pick the meeting times and nights
3. find a sponsor
4. design the group necker colours
5. design the group flashes (for the neckers and shoulder)
6. set the registration fee
7. set the weekly dues
8. secure adult leaders for each section
9. form a group committee

1. meeting place - this can be a church basement, school, rec. centre room etc.

once a location has been acquired then you will need an insurance certificate for that location, this you get through the Commissioner before you can start your meetings.

- 2. times - nights** - you need to set the times for the sections you intend on operating, typically below are the times normally used for the sections

Otters	6.30pm - 7.30pm
Timber Wolves	6.30pm - 8.00pm
Explorers	7.00pm - 9.00pm
Sr. Explorers	7.00pm - 9.00pm
Rover Knights	7.00pm - 9.00pm

The most common nights used are Monday to Thursday, with a different section on each night but you may have to adjust times if you have two sections meeting on the same night at the same location.

- 3. sponsor** - the main role of the sponsor is to supply the group with a meeting place, design the necker colours and flashes, as well as supplying the start up fund for the group, as well as any time to time shortfall of funds for the operation of the group. If a group is well run then this normally is not required.
- 4. necker** - the design and colours used are up to the sponsor to pick, if the group is sponsored by a parent committee, then they would choose the design and colours
- 5. Group flashes** - these too are done as above

NOTE: both the necker and flashes require approval from the commissioner before being made, this is to ensure that there is no conflict with other existing groups neckers and flashes

- 6. registration fee** - to set this you need the following information, the actual yearly registration fees to register with the association, plus any other rental cost that you may have from the facilities that you are renting, some school boards do have a yearly rental fee.
- 7. weekly dues** - this is set for each week that youth bring with them, it help with the running of the section by supporting craft and game items as well as the purchasing of section badges that the youth have earned through the programme, it also helps with them learning to handle currency
- 8. leaders** - each section requires a minimum of two leaders, if the section is mixed then it is advisable to have one leader of each sex. Where this in not available then a parent should be asked to stay on a rotating basis.
leaders can be leaders or assist in more than one section
- 9. group committee** - is formed by parents, sponsor and leaders, their function is to plan fundraisers, acquire section like camping gear, as well as section flags and other items that come up that the section's require to run their programme. This is also a format for the sections to get together and discuss future camps, outing and hikes that are either a single section or as a joint section activity. This is where the monthly financial and activity reports for each section are reported.
- a. - the group committee is also responsible for all the sections finances, each section must hand in a financial statement with an attached back statement, showing money in and money out, and that the statement balances.
- b. - the group committee does a final year end financial statement listing by month each sections monthly statement and what is left in the sections accounts for the following year.
There should be any two of as signing cheques for any Traditional Scouting bank accounts
- c. - there are two ways of having a bank account, one is a single account held by the group committee, and all sections have to go through them for deposits and withdraws, the other is that each section has their own account where they do the deposits and withdraws, either way a monthly bank statement has to be prepared with all supporting documents, bills and receipts attached.
A copy should be kept by the section for reference purposes, if that arises later.

d. - a list containing all the names of the registered youth and their leaders should be listed by each section as well as committee members and sent as soon as possible after your registration date. Any youth or adult members that join later can be added to the same list and resent along with the groups registration money to the commissioner, this makes sure that those registered members are covered as soon as possible with our insurance coverage.

e. - the group committee is also responsible for keeping an inventory list of all group items, camping equipment, section flags and any other group items required for section programmes.

f. - the group committee deals with checking out new leaders backgrounds, and explaining what is involved and required to be a leader, as well as getting a PRC (Police Record Check) done

g. - Storage of equipment, some school and churches may give you a small space to store you equipment, you need to find out if this is possible, or you may have to lug your equipment to and from each meeting.

SECTION OPERATIONS

CHIPMUNKS

Chipmunks have a minimum of two leaders and an general size of 12 youth

OTTERS

Otters have a minimum of two leaders and an general size of 18 youth

TIMBER WOLVES

Timber wolves have a minimum of two leaders and a general size of 24 youth

EXPLORERS

Explorers have a minimum of two leaders and a general size of 24 youth

SEA FARERS

Sea Farers have a minimum of two leaders and a general size of 24 youth

AIR FLYTERS

Air Flyters have a minimum of two leaders and a general size of 24 youth

Sr. EXPLORERS

Sr. Explorers have a minimum of two leaders and a general size of 24 youth

Sr.. SEA FARERS

Sr. Sea Farers have a minimum of two leaders and a general size of 24 youth

Sr. AIR FLYTERS

Sr. Air Flyters have a minimum of two leaders and a general size of 24 youth

ROVER KNIGHTS YOUTH

Rover Knights have a minimum of one leader and a general size of 24 youth

The number of youth in a section is not set in stone, although it is not advisable to over the recommended size for each section, especially the younger ones, if you have to, you may increase the size by 6 more youth, but after that you should think about splitting the section into an A and B section.

ROVER KNIGHTS ADULT

Any youth and or leader or adult can join the this section, minimum age 18. This section is open to Service to the group sections and the community in which we live.

For youth under the age of 25, joining is the only option if there is no Rover Knight Youth Crew available for them to join.

OTHER TRAINING COURSES

From time to time there will be offered other training courses that are linked to the associations sections, these are not normal section courses, but will enhance the leaders ability to run a better programme for their youth.

These courses include different levels of camping from basic through to light weight, fire lighting (magic campfires), campfire cooking, setting up a compass trail, etc.

Look for information in the Associations Explorer Trails Magazine that comes out 3 times a year.